YiLi Art

YiLi Art Immersive Art Curriculum

Course Framework

Information & Enrollment
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Parent & Child Course Overview

Six Monthly Themes

Parent & Child

Monthly Theme

Ages 18–24 Months

A loving and secure parent-child relationship is the foundation of a child's growth and development. In our 18–24 month class, parents and children are offered safe, open-ended materials and a space for free interaction and exploration. In class, both parent and child are active participants. Parents engage with the activities based on the focus shared by the teacher before class, and each child is encouraged to explore at their own pace rather than follow a one-size-fits-all model. Teachers observe and document throughout the session, helping families build a closer bond through art.

1. Joy of Color
2. Feel It, Neurons
3. Let It Roll, Tracks
4. Let It Flow, Liquid
5. Discovering Stamps
6. Use Your Strength, Hands













Parent & Child
Parent and Me

1. Joy of Color

Class Process









Parent & Child
Parent and Me

2. Feel It, Neurons

Class Process





3. Let It Roll, Tracks

Class Process







Level 1 Course Overview

Using the Level 1 “Material Perception” unit as an example

level 1

Material Perception

Ages 2–4

In this unit, children experience the textures and qualities of different materials in each class. Through touching, exploring, and interacting with a variety of materials, they build awareness of material diversity and apply these sensory experiences to art-making.

1. The Art of Sand
2. Dim Sum Factory
3. Ice and Snow Fairytale

1.
The Art of Sand

60 min

Course Poster



Course Content:

In this class, children explore the texture of sand through multiple senses, moving beyond a single, fixed understanding of sand. Through imaginative exploration, they use sand in different forms to create story scenes, strengthening both their sensitivity to materials and their ability to create through contextual imagination.

Artistic Goal: Create art through sand.

Learning Goal: Understand the characteristics of sand and its different forms.

Class Process







Student Artwork





2.
Dim Sum Factory
60min

Course Poster



Course Theme: Dim Sum Factory

In this hands-on art course, children will be introduced to flour as an art material through everyday foods such as steamed buns, dumplings, and noodles. Through observing, touching, kneading, and exploring in daily life, children experience the textures and forms of flour-based materials. This course stimulates children's sensory perception, allowing them to notice the changes in materials and explore the interaction between flour and water, using flour-based materials for creative art-making.

The classroom is equipped with a variety of flour materials and tools. Children are welcome to explore freely!

Course Content:

Children encounter many flour-based foods in daily life. In this lesson, they are introduced to flour as an art material. Through observing, touching, kneading, and exploring the interaction between flour and water, children experience different textures and forms of dough-like materials. This multisensory process helps them notice how materials change and use flour-based materials for creative art-making.

Art Goal:

Use different forms of flour for sculptural art-making.

Learning Goal:

Understand the properties of flour and its different forms.

Class Process







Student Work





3.
Ice and Snow Fairytale

60min

Course Poster



Course Theme: Ice and Snow Fairytale
Course Content: This course is designed for children aged 2–4, using snow as a natural and creative material. Through multi-sensory experiences, children explore the different states and textures of snow, deepen their memory and understanding of natural materials, and use three-dimensional art approachse to create snow-themed works. They also develop connected ideas for stories and scenes, combining art-making with imaginative play.

Course Content:

This lesson explores snow as a creative material inspired by winter nature. Children experience the qualities of snow through multiple senses, explore different states and textures, and deepen their memory and understanding of natural materials. Using three-dimensional art approaches, they create with a snow theme and develop linked ideas for stories and scenes.

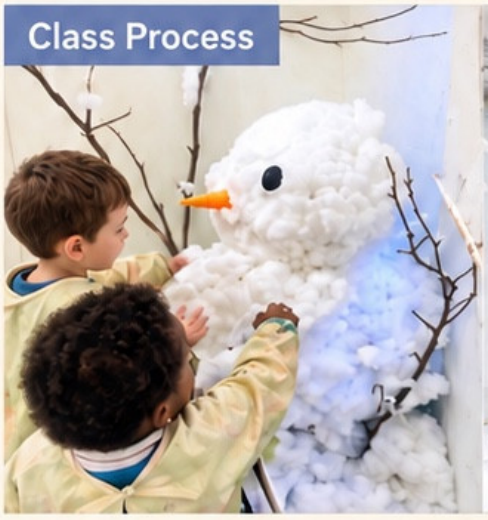
Art Goal:

Create winter-world artwork through snow-themed art-making.

Learning Goal:

Understand the sensory qualities associated with ice and snow, and explore a winter world through art.

Class Process







Student Work





Level 2 Course Overview

Using the ‘Spatial Awareness’ unit in Level 2 as an example

level 2

Spatial Awareness

Ages 4–6

This week begins a new theme: Spatial Awareness. The four lessons in this unit all revolve around the idea of space. Space involves a shift from two-dimensional to multidimensional thinking and appears in many contexts—architecture, art, emotion, photography, and more. Each person experiences space differently. In this unit, children explore spatial awareness, position, size, construction, and ways of transforming space.

1. The Sense of Space
2. Hidden Treasure Map
3. Space Construction
4. Interior Design

1.

The Sense of Space

60–90 min

Course Poster



Course Theme: The Sense of Space

Course Description:
This lesson helps children experience space through changes in size, shape, rules, and order. Through interactive spatial installations and hands-on exploration, children build a direct understanding of space. By using lines and materials to represent spatial relationships, they strengthen their awareness of how space can be perceived and expressed through art.

Course Content:

This lesson helps children experience space through changes in size, shape, rules, and order. Through interactive spatial installations and hands-on exploration, children build a direct understanding of space. By using lines and materials to represent spatial relationships, they strengthen their awareness of how space can be perceived and expressed through art.

Art Goal:

Use artistic forms to express the feeling of space and recognize different materials.

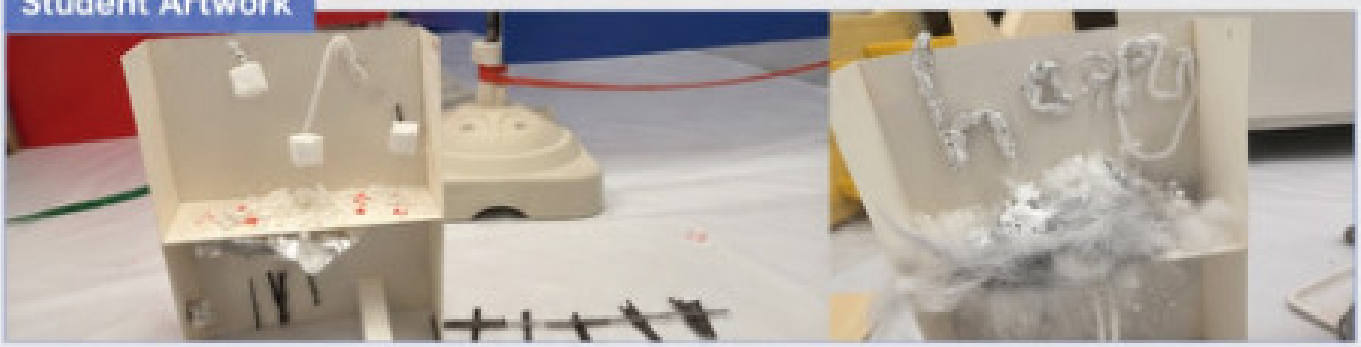
Learning Goal:

Understand what space is and sense differences in spatial size.

Learning Process



Student Artwork



2.
Hidden Treasure Map

60–90min

Course Poster



This course uses a treasure-map game and art making to help children explore the relationship between real spaces and floor-plan drawings. Children learn to identify locations, understand how positions correspond to one another, and then create a three-dimensional map of space. The lesson also includes an engaging parent-child treasure-hunt activity.

Course Content·

This lesson explores relative position. Children use a treasure-map game to understand the relationship between real spaces and floor-plan drawings. They learn how locations correspond to one another, then create a three-dimensional map of space. The lesson also includes an engaging parent-child treasure-hunt activity.

Art Goal:

Understand how spatial positions relate to drawings and identify object features accurately.

Learning Goal:

Understand position and relative location; describe one's own location using reference clues; locate places from a map; and use a map to find positions in space.

Class Process





Student Work





3.
Space Construction
60–90min

Course Poster



Space is an important theme in both architecture and art. In this lesson from the Spatial Awareness series, children first explore what space is. They then use block-like materials to experiment with building methods and structural relationships, and try constructing large, three-dimensional spaces within the classroom.

Course Content:

Space is an important theme in both architecture and art. In this lesson from the Spatial Awareness series, children first explore what space is. They then use block-like materials to experiment with building methods and structural relationships, and try constructing large, three-dimensional spaces within the classroom.

Key Point:

Notice the relationship between houses or spatial functions and people, objects, and animals.

Art Goal:

Design architectural forms and build three-dimensional spaces.

Learning Goal:

Understand what space is and how architectural structures can be built high and stable.

Class Process





Student Work



4.
Interior Design
60–90min

Course Poster



Course Theme: Interior Design

Course Description: Through exploring interior environments in daily life, children divide classroom space into different zones, learn methods of spatial organization and the functions of different areas, and use a variety of materials to create their own indoor spaces. This course emphasizes children's ability to conceive and organize space.

Course Content:

This lesson is the final class in the Spatial Awareness series and explores interior design. Children divide classroom space into different zones, learn methods of spatial organization and the functions of different areas, and design room partitions. Using mixed materials, they choose elements based on function and create mini indoor spaces, building their own interior-space artworks. This lesson emphasizes children's ability to conceive and organize space.

Art Goal:

Understand interior space, divide it into functional areas, and design and decorate interior environments.

Learning Goal:

Use mixed materials to design an interior space.

Class Process





Student Work





Level 3 Course Overview

Using the ‘Animation Design’ unit in Level 3 as an example

level 3

Animation Design

Ages 6–8

Stop-motion animation is a classic and distinctive animation-making technique. By photographing still objects frame by frame and playing the images in sequence, children create the illusion of movement. Through the four lessons—Character Design, Coming to Life, Scene Creation, and Stop-Motion Animation—children strengthen self-expression and storytelling skills. This unit uses project-based learning and guides students toward creating a more complex animation, culminating in their own 1–2 minute film.

1. Character Design
2. Coming to Life
3. Scene Creation
4. Stop-Motion Animation

1.
Character Design
120min

Course Poster



Course Theme: Character Design (PBL Project)

In animated storytelling, character creation plays an important role. Children study the personality and background of the story's main character, and express their ideas through character design. Using basic shapes, clothing and props, plus facial expressions and actions, they complete a series of animation character designs.

P.S.: This lesson is part of a PBL unit and requires continuous participation.

Course Content:

In animated storytelling, character creation plays a very important role. In this lesson, children study the personality and background of the story's main character and express these ideas through character design. Using basic shapes, clothing and props, plus facial expressions and actions, they complete a series of animation character designs.

P.S. This lesson is part of a PBL unit and requires continuous participation.

Art Goal:

Through understanding a story outline, children design animated characters and scenes, build logical thinking through story editing, and understand principles of animation production by practically photographing frame by frame.

Learning Goal:

Develop creativity, visual expression and storytelling skills, and build confidence in character design and visual communication.

Class Process









2.
Coming to Life
120min

Course Poster



Course Theme: Animation Design – Coming to Life (PBL Unit)

Through animated performance, varied character settings can help drive the development of a story. In this lesson, children explore movable character companions and learn to create richer costumes, expressions, and props. By combining characters with life settings and identity roles, they understand the design elements and techniques that make animation performance more vivid and engaging.

P.S. This lesson is part of a PBL unit and requires continuous participation.

Course Content:

In animated performance, varied character settings can help drive the development of a story. In this lesson, children explore movable character companions and learn to create richer costumes, expressions, and props. By combining characters with life settings and identity roles, they understand the design elements and techniques that make animation performance more vivid and engaging.

P.S. This lesson is part of a PBL unit and requires continuous participation.

Art Goal:

Through understanding a story outline, children design animated characters and scenes, build logical thinking through story editing, and understand principles of animation production by practically photographing frame by frame.

Class Process





3.
Scene Creation
120min

Course Poster



Course Theme: Animation Design – Scene Creation (PBL Unit)

In animation production, children need not only character design but also scene design. In this lesson, they create scenes with near-and-far spatial layers and explore how settings support a story. Through line, shape, color, and collage, children build unique visual effects and enrich the content of their animation.

P.S. This lesson is part of a PBL unit and requires continuous participation.

Course Content:

In animation production, children need not only character design but also scene design. In this lesson, they create scenes with near-and-far spatial layers and explore how settings support a story. Through line, shape, color, and collage, children build unique visual effects and enrich the content of their animation.

P.S. This lesson is part of a PBL unit and requires continuous participation.

Art Goal:

Create layered scenes and environments that support an animated story, while strengthening story thinking and understanding how scenes function in stop-motion animation.

Class Process



4.
Stop-Motion Animation
120min

Course Poster



Course Theme: Animation Design – Stop-Motion Animation

In this lesson, children use a camera or tablet to photograph still images frame by frame and then play them in sequence to create moving animation. Using the materials they created earlier in the unit, they produce a short stop-motion film and explore the distinctive visual effects and artistic language of stop-motion animation.

Course Content:

In this lesson, children use a camera or tablet to photograph still images frame by frame and then play them in sequence to create moving animation. Using the materials they created earlier in the unit, they produce a short stop-motion film and explore the distinctive visual effects and artistic language of stop-motion animation.

Art Goal:

Transform characters and scenes into a short stop-motion film and understand how motion is created frame by frame.

Class Process



Level 3 Course Overview

Using the ‘Media Application’ unit in Level 3 as an example

level 3

Media Application

Ages 6–8

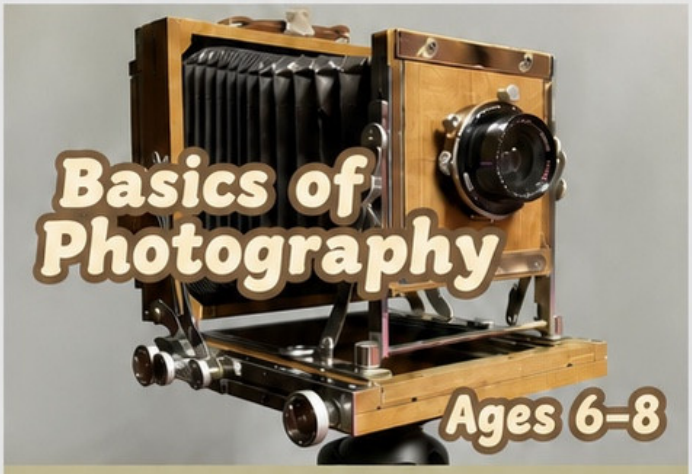
Photography is an important art form. We often see photographic work in art exhibitions, and it is also widely used in commercial fields such as advertising and filmmaking. This unit helps broaden children’s understanding of photography as an art practice.
In Basics of Photography, students learn how cameras work, build a simple pinhole camera, and create images inspired by early photography. In Photography Practice & Application I, they explore composition, camera angles, and the use of light, and turn the classroom into six mini studios for still-life photography. In Photography Practice & Application II, they learn portrait photography and invite teachers and students from the school community to model for a real-world photo assignment.

1. Basics of Photography
2. Photography Practice & Application I
3. Photography Practice & Application II

1.
Basics of Photography

120min

Course Poster



Course Theme: Media Application — Basics of Photography

This lesson introduces the history and charm of photography. Children learn how cameras developed, explore photography as an art form, and experience the principles of image-making by building and using a simple pinhole camera. They discover the hazy beauty of early lensless images and transform everyday scenes into meaningful photographic works.

Course Content:

This lesson introduces the history and charm of photography. Children learn how cameras developed, explore photography as an art form, and experience the principles of image-making by building and using a simple pinhole camera. They discover the hazy beauty of early lensless images and transform everyday scenes into meaningful photographic works.

Art Goal:

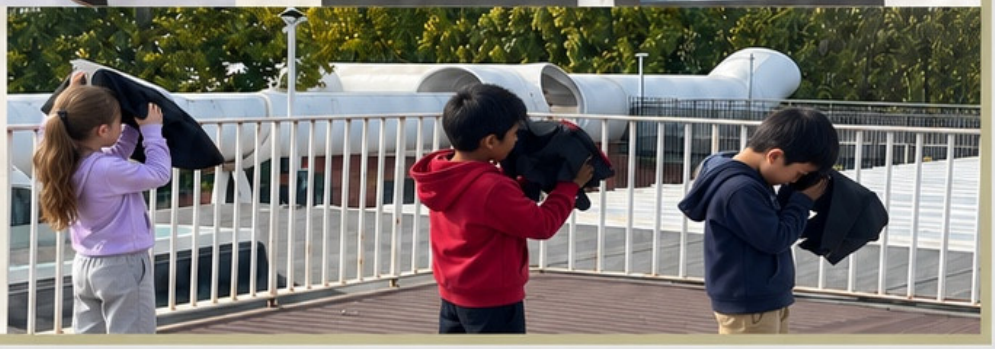
Beyond painting, photography is an important art form. Through practical study of light, composition, perspective, and image-making, children broaden their understanding of art.

Class Process









2.
Photography Practice & Application I
120min

Course Poster



Course Theme: Media Application – Photography Practice & Application I

This lesson provides more props and materials for still-life photography. Children experiment with basic composition and lighting, shift from scene photography to object photography, observe form, texture, and color, and choose suitable framing and light to interpret a subject. This helps improve their sensitivity to visual details.

Course Content:

This lesson provides more props and materials for still-life photography. Children experiment with basic composition and lighting, shift from scene photography to object photography, observe form, texture, and color, and choose suitable framing and light to interpret a subject. This helps improve their sensitivity to visual details.

Art Goal:

Use foundational photography skills—light, composition, and point of view—to create expressive still-life photographs.

Class Process



3.
Photography Practice & Application II
120min

Course Poster



Course Theme: Media Application – Photography Practice & Application II

Portrait photography can capture real emotion and individual personality. In this lesson, children learn how prompts, camera techniques, and scene arrangement can reveal emotion and character. Using light, composition, and color, they create portrait settings with an artistic mood and practice observing facial expression and feeling. They also simulate a real-world photography assignment by photographing members of the school community.

Course Content:

Portrait photography can capture real emotion and individual personality. In this lesson, children learn how prompts, camera techniques, and scene arrangement can reveal emotion and character. Using light, composition, and color, they create portrait settings with an artistic mood and practice observing facial expression and feeling. They also simulate a real-world photography assignment by photographing members of the school community.

Art Goal:

Use foundational photography skills—light, composition, perspective, and emotion—to create expressive portrait photographs and broaden understanding of photography as art.

Class Process



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